



## **Shifting Perspectives**

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Does the regulatory environment in South Africa make casinos unattractive investments?

Is the casino industry in South Africa mature with limited growth prospects going forward?

# Does the regulatory environment in South Africa make casinos unattractive investments?

- No more so than any other regulated industries
  - Telecoms
  - Financial services
  - Liquor
  - Mining
  - Etc



# Does the regulatory environment in South Africa make casinos unattractive investments?

- Government keeps re-visiting rules and regulations
- Tendency to act first and consult later
- However
  - Management's job to deal with it
  - Lobby for the issues to be understood



# Regulatory environment of casinos

Advantages	Disadvantages
<ul> <li>Barriers to entry</li> <li>Protection from illegal traders</li> <li>Recourse to law and courts</li> <li>Operational certainty</li> </ul>	<ul> <li>Tax regime allows changes targeted at gaming only</li> <li>Slow decision making on applications</li> <li>Quality of regulator = quality of decisions</li> <li>You have to operate within the regulation whether its logical or not</li> </ul>

# Casino landscape in South Africa

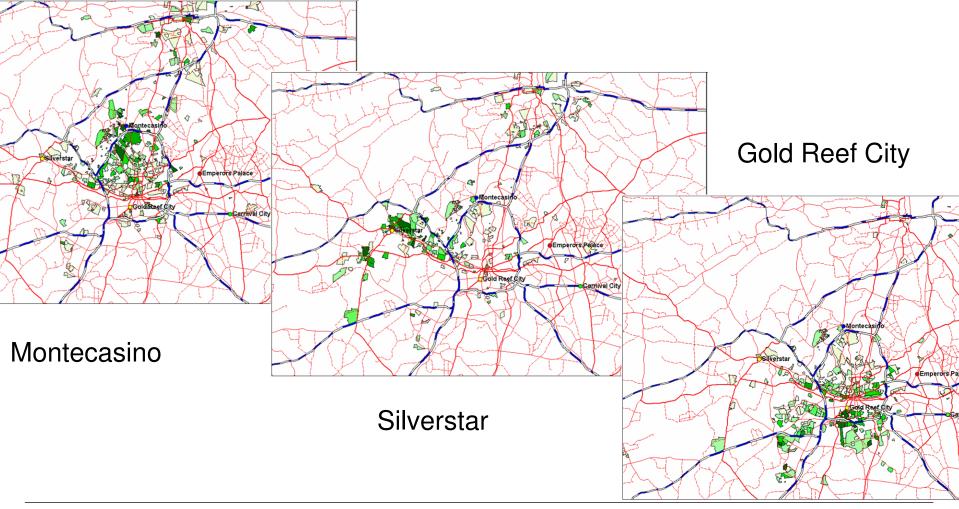
	Tsogo	SI	Pmt	LCI	Other	Unallocated	Total
Eastern Cape	2	2				1	5
Free State	1	2/1	1			0/1	4
Gauteng	3	2	1	1			7
KZN	3	1	1				5
Limpopo	-	1	1			1	3
Mpumalanga	2	-	1			1	4
North West	-	2	2				4
Northern Cape	-	1			1	1	3
Western Cape	3	2					5
	14	13	7	1	2	3	40

# Who are our competitors?

- Industry was designed to maximise investment in defined catchment areas
- Competition comes from other leisure and entertainment options
  - Compete for leisure spend
  - Compete for leisure time

# Economic analysis of casino competition

- Casinos have no pricing power
  - Operate at +/- 95% RTP despite only 80% legislative requirement
  - RTP in isolated casinos same as the urban areas
  - Set based on guest experience set RTP too low and people stop gaming because its not fun
  - Observed RTP varies with mix of play
    - Privé vs main floor
    - High vs low denomination
- Database tells us who the customers are and where they are from



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# Tsogo's strategy

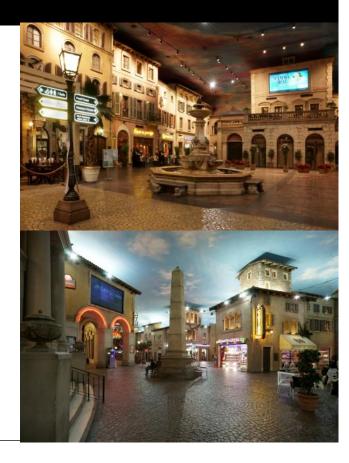
- Make sure we get the licences
  - Acquired Century Casinos
  - Acquired Gold Reef
- Buy out minorities where possible and viable
  - TS-KZN 43.5% to 99%

# Tsogo's strategy

- Maximise the potential of each licence though investment and expansion
  - Montecasino
  - Gold Reef City
  - Silverstar
  - Suncoast
  - Emnotweni
  - Blackrock

- The Ridge
- Hemingways
- Garden Route

- Phase 1 2000
  - Casino
  - Complex restaurant and entertainment
  - Palazzo hotel 246 rooms
  - Bird Gardens
- Phase 2 2002
  - Palazzo Towers East & West (8'000sqm offices)



- Phase 3 2006
  - East End Piazza with 7 additional restaurants
  - Teatro 1900 seat

- SunSquare hotel 198 rooms
- Ballroom 500 seats
- Outdoor event area



- Phase 4 2009
  - Pivot office and conference centre – 16,000sqm
  - Southern Sun Montecasino 198 rooms



- Phase 5 onwards TBA
  - 700 additional gaming positions secured
  - 2 additional hotels possible
  - Office and other development on surrounding land recently acquired
  - 2000 seat multi purpose venue
  - Additional parking
  - Internal refresh



# Gold Reef City

- Acquired 2011
  - Stabilise operations
  - Integrate Theme Park
- Future plans over the next 2 years
  - 400 additional gaming positions
  - Cinemas
  - Ten Pin bowling
  - Tag laser games

- Refurbish Theme Park
  - Activate night time trade
  - Additional F & B



# Silverstar

- Acquired 2011
  - Stabilise trading
  - Plan redevelopment

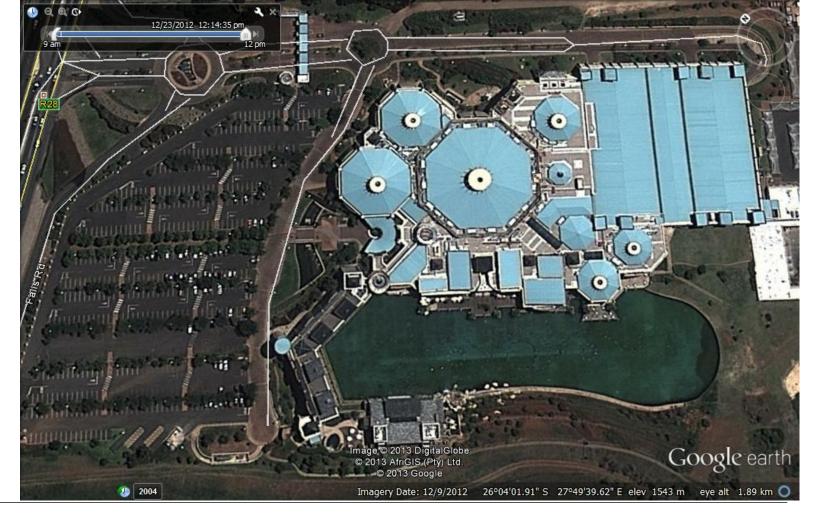
### In progress

- Outdoor area
- Additional restaurants
- Cinema complex
- Bowling alley's
- 3000 pax amphitheatre

- Refurbish casino
- 400 additional positions



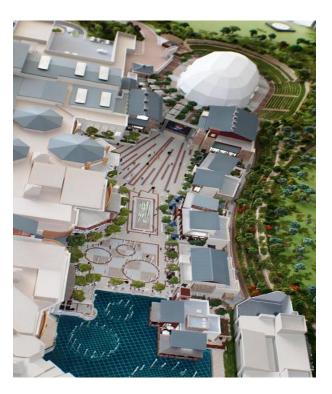




### Silverstar

#### In progress



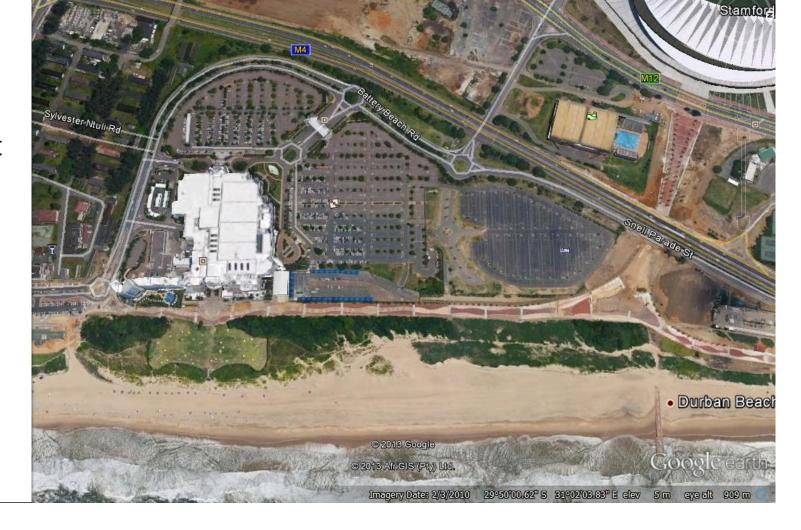


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# Suncoast

## Planning and applications in progress

- Additional gaming positions and floor space
- Destination retail and restaurants
- 2000 seat banqueting and conference MPV
- Resort swimming pools and sky deck



#### Suncoast

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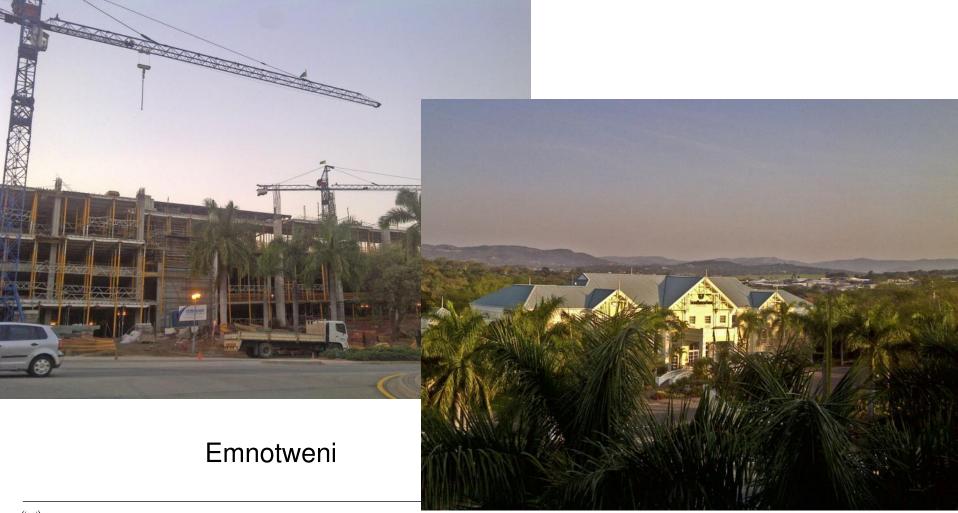
#### Suncoast

# Emnotweni

### Construction in progress

- Additional gaming positions and floor space
- Multi storey parkade
- Banqueting and conference MPV
- Introducing natural light and views into the casino





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# Is the casino industry in South Africa mature with limited growth prospects

- Basic strategy take what we've got and make the most of it
  - Assumes people will continue to enjoy casinos as a leisure activity
  - Assumes people's ability to allocate leisure spend to casinos will continue to grow as the wealth grows
  - Assumes wealth will continue to grow



# The (very) short history of gaming

- Betting and dice go back to ancient Rome and probably before
  - Loaded dice found in Pompeii ...
- Card games and table games largely unchanged since invented
  - Limited scope for rule/odds changes e.g perfect pairs, double zero
  - Regional /cultural preferences e.g. Craps / Baccarat
- Technological innovation in slot machines



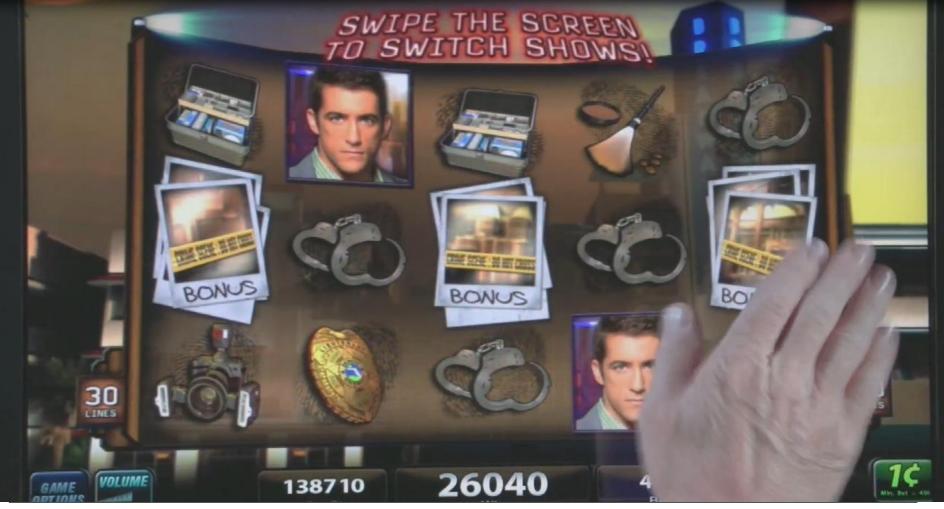
The Liberty Bell, invented in 1895 by car mechanic, **Charles Fey** (1862–1944) of San Francisco



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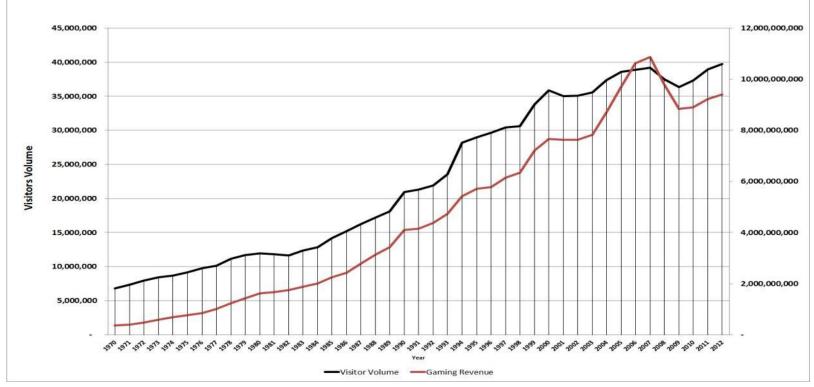






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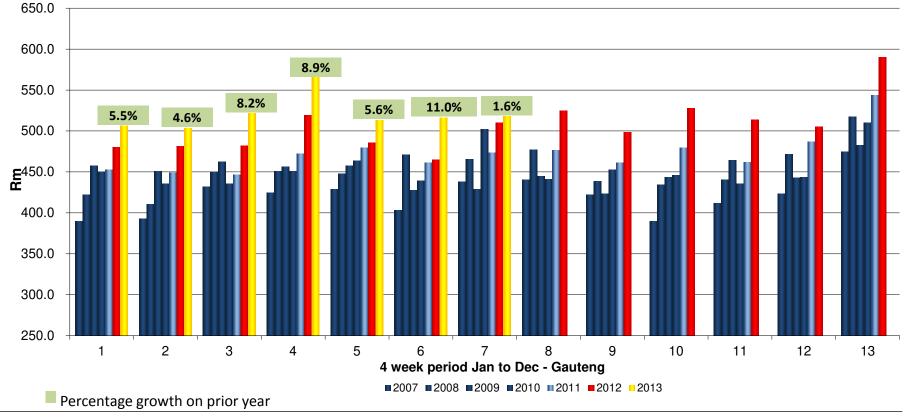
# Clark County – Las Vegas, Nevada



Sources: Las Vegas Convention and Visitors Authority; McCarran International Airport; Nevada Gaming Control Board; NV Dept of Transportation; CA Dept of Agriculture, Yermo

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# Gauteng Gaming Tax Revenues



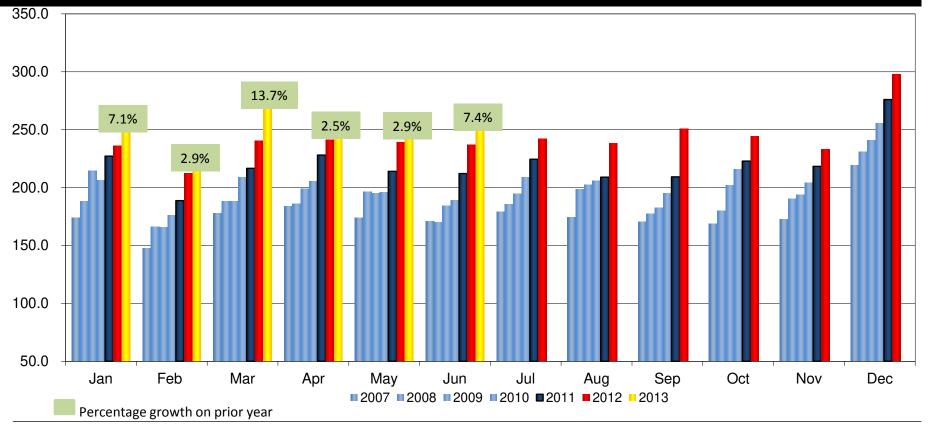
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# Gauteng Gaming Tax Revenues

Growth in Gaming win (%)	Gauteng	Montecasino	Gold Reef City	Silverstar
Calendar years				
2000 Monte vs Sundome	25.0	(4.9)		
2001 Other casinos opened	5.8	20.9		
2002	13.9	16.5		
2003	11.0	9.6		
2004	18.9	15.5		
2005	11.1	13.2		
2006	14.9	14.5		
2007	13.1	12.6		
2008	7.8	(6.8)	(1.0)	*
2009	(0.9)	0.5	(1.3)	7.4
2010	1.1	2.0	(3.6)	0.6
2011	4.1	7.8	8.8	0.5
2012	7.2	8.0	7.5	4.2
6 months to June 2013	8.2			

Note: Gaming stats differ to accounting due to timing and IFRS

# **KZN** Gaming Tax Revenues



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# **KZN Gaming Tax Revenues**

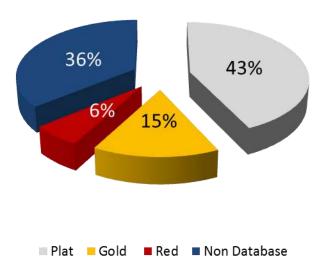
	KwaZulu-		Golden	
Growth in Gaming win (%)	Natal	Suncoast	Horse	Blackrock
Calendar years				
2004	24.5	37.3		
2005	24.7	22.5		
2006	16.2	15.1		
2007	19.6	15.6		
2008	6.9	8.3		
2009	4.6	5.0	1.4	5.5
2010	4.4	4.6	4.1	10.1
2011	7.3	5.3	10.8	9.2
2012	10.0	10.8	8.9	11.6
6 months to June 2013	5.5			

Note: Gaming stats differ to accounting due to timing and IFRS

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# The Customer

	-	Plat	Gold	Red	Total
# of Active mem	bers	34 304	86 232	270 770	391 306
Revenue	(Rm)	2 782	970	392	4 145
Vists per year Visits per month		67 6	29 2	6 0	16 1
Average spend	(R)	1 203	381	246	642
% of total Win		43	15	6	64



# The Customer

Age	Total	Plat
18-24	6%	1%
25-34	18%	7%
35-44	21%	21%
45-54	23%	30%
55-59	10%	15%
>60	22%	26%
Not recorded	0%	0%
Total	100%	100%

Gender	Total	Plat
Male	45%	51%
Female	47%	46%
Not recorded	9%	3%
	100%	100%
Ethnic origin	Total	Plat
<b>Ethnic origin</b> Black	Total	Plat 28%
Black	30%	28%
Black Asian	30% 27%	28% 23%



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# Conclusion

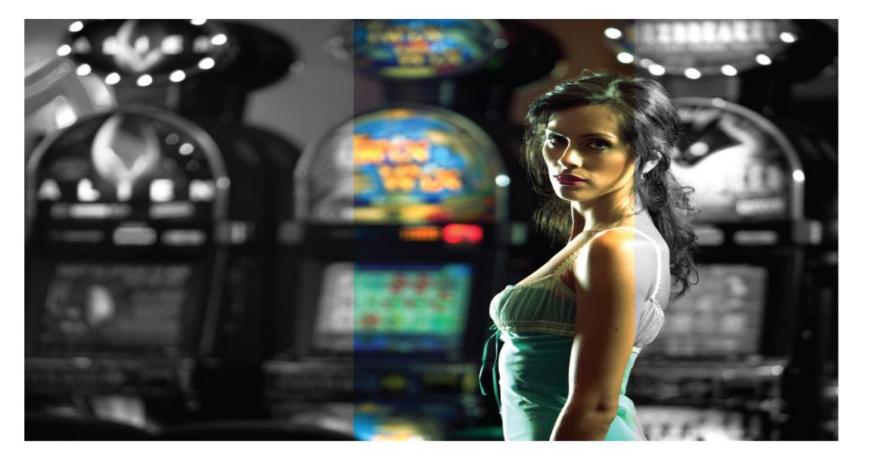
- Gambling is not a fad its been around for millennia
- Casinos target middle and upper income customers, with:
  - Disposable income
  - Leisure time
- Gambling is affordable entertainment for our target market



# Conclusion

- Therefore
  - As the pool of upper/middle income consumers grow
  - The pool available for gambling and other entertainment will grow
  - Position our properties to be the most attractive leisure destinations
  - Make the most of our licenses





#### Thank you

